# Augmented Reality Mechanical Design Solution May18-02

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PROBLEM STATEMENT	DESIGN REQUIREMENTS	DESIGN APPROACH
Monitoring a product design project for design businesses, designers and their	FUNCTIONAL	BLOCK DIAGRAM

chefit is a big pain due to technological constraints and limited options.

# SOLUTION

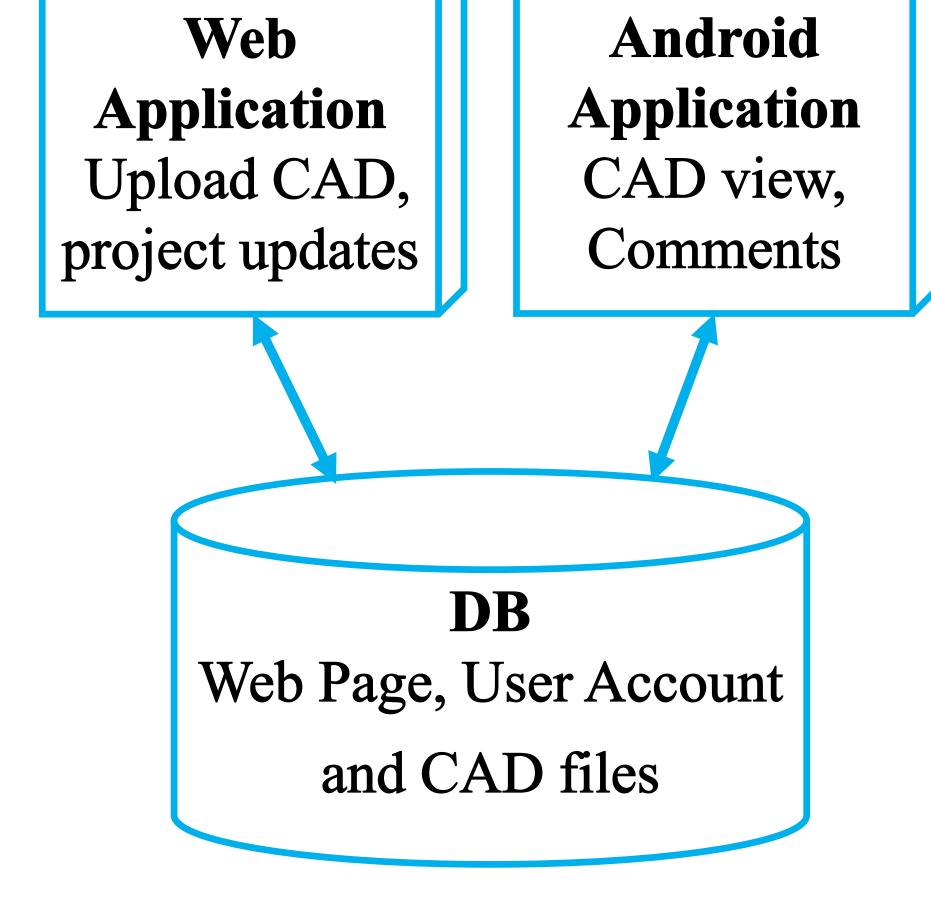
# Create an Application System which:

- Allows to request new project.
- Helps monitor progress and project related information remotely.
- Comment on different parts.

- Add client account to the current projects.
- Upload CAD files to server.
- View CAD models as project progresses.
- Native app for rendering

# **NON-FUNCTIONAL**

- Easy to use.
- **Optional Payment Processing**
- Available on both Android and IOS.



# **CONCEPT POINTS**

- Project is added
- Prograss regularly undated

#### **INTENDED USERS**

## **ENGINEERING CONSTRAINTS**

<ul> <li>This Application System is intended for :</li> <li>Design Companies</li> <li>Clients</li> <li>Designers</li> </ul>	<ul> <li>Limited resources and knowledge.</li> <li>Incomplete documentation on available API's.</li> <li>Large number of Unsupported Devices.</li> </ul>	<ul> <li>Progress regularly updated</li> <li>Comments made on the project</li> <li>Request new projects</li> </ul> <b>TESTING TECHNIQUES</b>
USAGE	TECHNICAL DETAILS	• Security (Penetration Testing)
<ul> <li>Add Project</li> <li>Client requests project.</li> <li>Create New Project</li> <li>Design Companies creates new project</li> </ul>	Languages • C++ • JAVA • HTML/CSS/PHP • JS	<ul> <li>Unit Testing</li> <li>System Testing</li> <li>ANDROID</li> <li>Loading Time (Network Analysis)</li> <li>Render Time and Complexity</li> </ul>

# **Project Progress**

project

Update progress of the project and information.

# **Design Information**

Approve information and Monitor Progress

# **Comments on Design**

Comment on Design and Complete Payment

#### Environments

Web/Android Application

# **Dev Tools**

• Android | OPENGL/ES

## Libraries

Bootstrap, OPENGL, OPENCV, Stripe

## **STANDARDS**

# **STL** : Stereo Lithographic Data Format

#### • Unit Test

#### • System Test

## **TEAM MEMBERS**

## • Bhimesh S. Chauhan

- Ryan Luckinbill
- Vaibhav Malhotra

#### • Lucas Ince

• Cal Vert Wong